

JAG-P5020 ]

## **JAG-P5020**

Seat No. \_\_\_\_\_

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## M. C. A. (Sem. V) Examination November - 2019

## P-5020: Mobile Programming Language

Time	: 2	$\frac{1}{2}$ H	ours]	[Total	Marks :	70
1	(a)	Ansv	wer the following:			4
		(1)	Give full form of ADT			
		(2)	Give full form of AVD.			
		(3)	An Android application is a collected each of which is called an		f tasks,	
		(4)	An is a messaging object to request an action from anoth component.			
1	(b)	Ansv	ver any one in brief:			2
		(1)	What is fragment?			
		(2)	List features of Android.			
(	(c)	Ansv	ver any one in detail :			3
		(1)	How to call in built applications	using i	ntents?	
		(2)	Explain fragment life cycle.			
(	(d)	Answer any one:			5	
		(1)	Explain Lifecycle of an Android A	ctivity.		
		(2)	Explain android architecture.			
2	(a)	Ansv	swer the following:		4	
		(1)	is a class represents the block for user interface components rectangular area on the screen and for drawing and event handling.	s. It occ	upies a	
		(2)	The subclass is the base clawhich are invisible containers the Views or ViewGroups and define properties.	at hole	dother	

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	<ul><li>(1)</li><li>(2)</li></ul>	How to give button Programmatically?	
	(1)	what is the use of Autocomplete Text view:	
		What is the use of AutocompleteTextView?	
(b) An		wer any one in brief:	2
	(4)	Gallery is a view used to show items in a center locked, horizontal scrolling list and user will select a view and then user selected view will be shown in the center of the Horizontal list. true or false?	
	(3)	A view that displays one child at a time and lets the user pick among them.	
	(2)	A control is similar to a CheckBox, but you use it to visually show the state like on or off.	
	(1)	The control uses the WebKit rendering engine to draw HTML content on the screen.	
(a)	Ans	wer the following:	4
	(2)	List and explain any one layout with suitable example.	
	(1)	Explain ActionBar with suitable example.	
(d)	Ans	wer any one :	5
	(2)	Explain anchoring view.	
	(1)	Explain scroll view with suitable example.	
(c)	Ans	wer any one in detail:	3
	(2)	How to control the orientation of the activity?	
	(1)	What is UI notification?	
(b)	Ans	wer any one in brief:	2
	(4)	Linear layout is a view group that displays child views in relative positions.  True or False?	
	(3)	is a view group that aligns all children in a single direction, vertically or horizontally.	
	(c) (d)	(d) Ans (1) (2) (c) Ans (1) (2) (d) Ans (1) (2) (a) Ans (1) (2) (3) (4)	in a single direction, vertically or horizontally.  (4) Linear layout is a view group that displays child views in relative positions.  True or False?  (b) Answer any one in brief:  (1) What is UI notification?  (2) How to control the orientation of the activity?  (c) Answer any one in detail:  (1) Explain scroll view with suitable example.  (2) Explain anchoring view.  (d) Answer any one:  (1) Explain ActionBar with suitable example.  (2) List and explain any one layout with suitable example.  (a) Answer the following:  (1) The control uses the WebKit rendering engine to draw HTML content on the screen.  (2) A control is similar to a CheckBox, but you use it to visually show the state like on or off.  (3) A view that displays one child at a time and lets the user pick among them.  (4) Gallery is a view used to show items in a center locked, horizontal scrolling list and user will select a view and then user selected view will be shown in the center of the Horizontal list. true or false?

	(c)	Answer any one in detail:		
		(1)	Give an example to show DatePicker Dialog.	
		(2)	Give an example to show AnalogClock and DigitalClock.	
	(d)	Ans	swer any one:	5
		(1)	Explain list view with suitable example.	
		(2)	List and explain any one type of menu.	
4	(a)	Ans	swer the following:	4
		(1)	Which method is used to create a database?	
		(2)	method is used to execute insert, update or create a table query.	
		(3)	method is used to write some data in the file in internal storage.	
		(4)	Preferences allow you to save and retrieve data in the form of key, value pair. True or False?	
	(b)	Ans	ewer any one in brief:	2
		(1)	What is preference?	
		(2)	What are the storage options.	
	(c)	Answer any one in detail:		3
		(1)	How to store data to internal storage?	
		(2)	How to modify preferences values programmatically?	
	(d)	Ans	swer any one :	5
		(1)	Write code to insert and display data from database.	
		(2)	How to save and access preferences using an activity?	

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5	(a)	Answer the following	
		(1) Give full form of JSON.	
		(2) Give full form of GPS.	
		(3) parser will load the XML file into memory to parse the XML document	
		(4) ConnectivityManager class is used check that user is connected to the network or internet.  True or False.	
	(b)	Answer any one in brief	2
		(1) What is JSON parsing?	
		(2) How to send notification programmatically?	
	(c)	Answer any one in detail :	3
		(1) Explain location based service.	
		(2) Write steps to publish android application.	
	(d)	Answer any one :	5
		(1) Explain sending and receiving SMS programmatically with example.	
		(2) How to develop android service?	